

**Ordinance No. 2001.22
Village of Salado
County of Bell
State of Texas
October 18, 2001**

**AN ORDINANCE OF THE VILLAGE OF SALADO ADOPTING THE
INTERNATIONAL BUILDING CODE**

Whereas, the Board of Aldermen of the Village of Salado seeks to provide for orderly and safe development of land and use of property within its corporate limits; and

Whereas, the Board of Aldermen of the Village of Salado finds that the improper construction of property within its corporate limits can threaten the public health, safety, and welfare; and

Whereas, the Board of Aldermen of the Village of Salado seeks to preserve the health, safety, and general welfare of the community by enacting comprehensive regulations that provide for orderly and proper growth; and

Whereas, the Board of Aldermen has the general authority to regulate land use and development pursuant to the Texas Constitution, the Village's Police power and by the Texas Local Government Code, Chapters 51, 54, 211, 212, and 217; and

Whereas, the Board of Alderman of the Village of Salado deems it in the best interest of the public health, safety, and welfare of the community to adopt certain codes related to the construction and building of properties within the corporate limits of the Village:

NOW THEREFORE, BE IT ORDAINED by the Board of Aldermen of the Village of Salado:

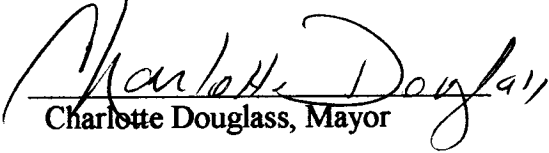
The Board of Aldermen of the Village of Salado hereby adopts the following code which shall henceforth be applicable to all construction and building within the Corporate limits of the Village of Salado, in addition to such codes heretofore adopted, which such codes shall be applied where appropriate and applicable;

- The International Building Code

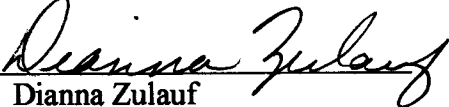
From and after the date of this Ordinance all building and construction within the corporate limits of the Village of Salado shall be done in compliance with the aforesaid codes.

Signed this 18th day of October, 2001.

Village of Salado


Charlotte Douglass, Mayor

Attest:


Dianna Zulauf
Secretary, Village of Salado